## Girdle facets height

(i) These parameters are applicable to the following cuts: Round brilliant, Marquise, Oval, Pear, Heart.

## The height of girdle facets is calculated as the difference in height between their uppermost and lowermost points.

## Reporting

Upper girdle facets height

| Reported in | Section | Values | Units | Bookmarks |
| :---: | :---: | :---: | :---: | :---: |
| Full Report for Brilliant, Full Report for Rounded Fancies | Main Parameters | Avg, Min, Max, Dev | \%(diameter), mm | UPPER_HEIGHT_PC, UPPER_HEIGHT_PC_MIN, UPPER_HEIGHT_PC_MAX, UPPER_HEIGHT_PC_DEV UPPER_HEIGHT_MM, UPPER_HEIGHT_MM_MIN, UPPER_HEIGHT_MM_MAX, UPPER_HEIGHT_MM_DEV |
|  | Detailed Parameters | All 16 values | \%(diameter), mm | UPPER_HEIGHT_PC_1, ..., UPPER_HEIGHT_PC_16, UPPER_HEIGHT_MM_1, ..., UPPER_HEIGHT_MM_16 |

## Lower girdle facets heigh

There are 16 independent values in a round briliaant or rounded fancy cut.

| Reported in | Section | Values | Units | Bookmarks |
| :---: | :---: | :---: | :---: | :---: |
| Full Report for Brilliant, Full Report for Rounded Fancies | Main Parameters | Avg, Min, Max, Dev | \%(diameter), mm | haives_depth_pc, halves_depth_pc_Min, haives_depth_Pc_MAX, haives_depth_Pc_Dev, HALVES_DEPTH_MM, HALVES_DEPTH_MM_MIN, HALVES_DEPTH_MM_MAX, HALVES_DEPTH_MM_DEV |
|  | Detailed Parameters | All 16 values | \%(diameter), mm | HALVES_DEPTH_PC_1, . . ., HALVES_DEPTH_PC_16, HALVES_DEPTH_MM_1, ..., HALVES_DEPTH_MM_16 |

