# How to Enable Half-Mirror Multi-Display Systems (polarized glasses)

The following settings are located in the **NVIDIA Control Panel**. To open the panel you should click right mouse button on the desktop and select the appropriate option from the context menu. Also you can find it in the **Control Panel**.

## Step-by-step guide

#### Configure global stereo settings:

- 1. Click on Manage 3D settings (3D Settings section from the left side);
- 2. Click on the Global Settings tab;
- 3. Select 3D OpenGL Stereo profile for Global presets;
- 4. Click on OpenGL rendering GPU and select your Quadro graphics card;
- 5. Click on Stereo Display Mode and select nView Clone Mode (Windows 8 / Windows 7 / Vista / XP);
- 6. Click on Stereo Enable and select On;
- 7. Click on the Apply button.

#### Configure application specific stereo settings:

- 1. From Manage 3D Settings, click on the Program Settings tab (right side);
- 2. Click on the drop down menu under 1. Select a program to customize;
- 3. If the Stereo Movie Viewer is listed, go to step 6. If not, click on the Add button;
- 4. Browse to the location of the executable for Stereo Movie Viewer application and double click on it;
- 5. Click on the Apply button at the lower right hand corner;
- 6. Click on OpenGL rendering GPU and select your Quadro graphics card;
- 7. Click on Stereo Display Mode and select nView Clone Mode (Windows 8 / Windows 7 / Vista / XP);
- 8. Click on Stereo Enable and select On;
- 9. Click on the Apply button.

**Note.** For working OctoNus Stereo Viewer with Half-Mirrored Multi-Display Systems (for example, Planar's StereoMirror 3D Monitor), you should select "Graphics Driver" stereo mode on the right program panel in the 'View control' section.

### Related articles

- System Requirements and Setup
- How to Enable Windowed Stereo for NVIDIA Quadro (active shutter glasses)
- How to Enable NVIDIA 3D Vision Stereo
- How to Enable Half-Mirror Multi-Display Systems (polarized glasses)
- How to Connect PC with NVIDIA Quadro to 3D TV