How to Enable Half-Mirror Multi-Display Systems (polarized glasses)

The following settings are located in the NVIDIA Control Panel. To open the panel you should click right mouse button on the desktop and select the appropriate option from the context menu. Also you can find it in the Control Panel.

Step-by-step guide

Configure global stereo settings:

- 1. Click on Manage 3D settings (3D Settings section from the left side);
- 2. Click on the Global Settings tab;
- 3. Select 3D OpenGL Stereo profile for Global presets;
- 4. Click on OpenGL rendering GPU and select your Quadro graphics card;
- 5. Click on Stereo Display Mode and select nView Clone Mode (Windows 8 / Windows 7 / Vista / XP);
- 6. Click on Stereo Enable and select On;
- 7. Click on the Apply button.

Configure application specific stereo settings:

- 1. From Manage 3D Settings, click on the Program Settings tab (right side);
- 2. Click on the drop down menu under 1. Select a program to customize;
- 3. If the Stereo Movie Viewer is listed, go to step 6. If not, click on the Add button;
- 4. Browse to the location of the executable for Stereo Movie Viewer application and double click on it;
- 5. Click on the **Apply** button at the lower right hand corner;
- 6. Click on OpenGL rendering GPU and select your Quadro graphics card;
- 7. Click on Stereo Display Mode and select nView Clone Mode (Windows 8 / Windows 7 / Vista / XP);
- 8. Click on Stereo Enable and select On;

9. Click on the Apply button.

Note. For working OctoNus Stereo Viewer with Half-Mirrored Multi-Display Systems (for example, Planar's StereoMirror 3D Monitor), you should select "Graphics Driver" stereo mode on the right program panel in the 'View control' section.

Related articles

- System Requirements and Setup
 How to Enable Windowed Stereo for NVIDIA Quadro (active shutter glasses)
- How to Enable NVIDIA 3D Vision Stereo
- How to Enable Half-Mirror Multi-Display Systems (polarized glasses)
- How to Connect PC with NVIDIA Quadro to 3D TV