

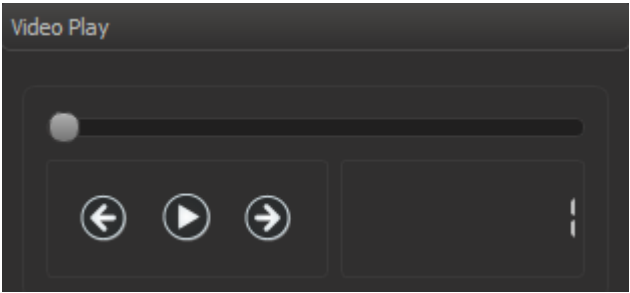
Setup and play movie

- [Switch play/pause, move frame forward/backward](#)
- [Play settings](#)

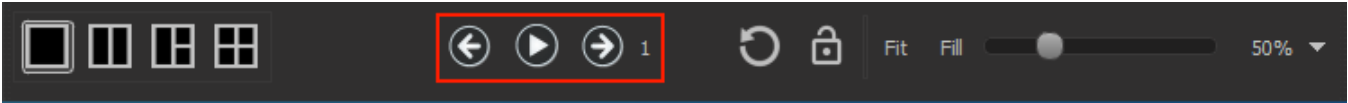
First, open necessary movie (see [here](#) how).

Switch play/pause, move frame forward/backward

Find on the right program panel the 'Video play' section:



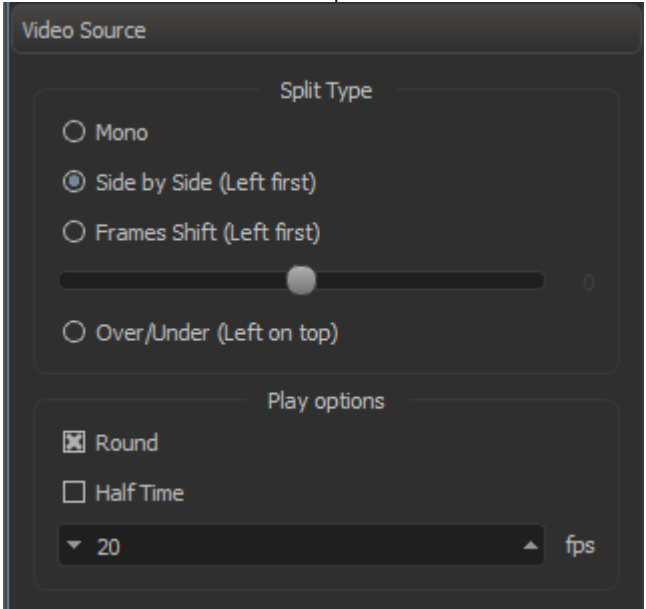
or on the bottom program panel:



- Play/pause the movie:
 - press  button to play or  button to pause;
 - or you can switch on/off movie playback by pressing 'Space' key.
- Go to the next/previous movie frame
 - press  button to move forward or  to move backward;
 - or scroll mouse wheel forward (backward);
 - or press CTRL + LEFT ARROW key combination to move backward or CTRL + RIGHT ARROW to move forward.
- To control movie slider using a mouse press and keep left mouse button and move the mouse.

Play settings

1. Find 'Video Source' section on 'View' panel:

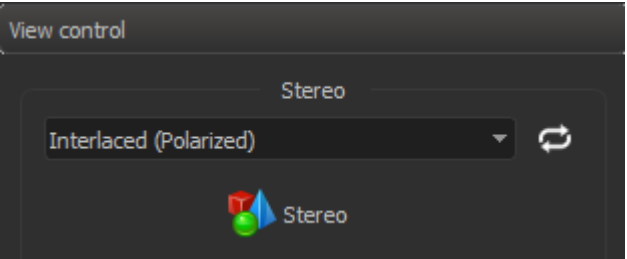


2. Setup split type, round mode, half time mode, frame rate if necessary:

Parameter	Value	Description
Split type	Mono	Images will be shown as in the initial images stream without any modifications.

	Side by Side (Left first)	 The initial frame is split by a vertical line into two images intended for the left and the right eye, respectively. This is a widespread content type.
	Frames Shift (Left first)	 Images for the left and the right eye produced from initial images stream and shifted initial images stream. This split type is suitable for movies with rotating objects.
	Over/Under (Left on top)	 The initial frame is split by a horizontal line into two images intended for the left and the right eye, respectively. This is a rare content type.
Round	checked or unchecked	Loop or not the movie.
Half Time	checked or unchecked	Play full movie or only the half of it.
FPS	Integer from 1 to 60	Frames rate.

3. To setup stereo mode and switch it on/off, find on the right program panel the "View control" section:



- Select the **Stereo Mode** using the combobox:
 - **Anaglyph** (Red/Blue) - for red-blue stereo glasses;
 - **Interlaced** (Polarized) - for interlaced polarized stereo glasses;
 - **HorizontalAnamorphic** or **Vertical Anamorphic** - for TV via HDMI
 - **Graphics Driver** - for NVIDIA 3D Vision stereo glasses
- Swap Left and Right Frames if necessary using the icon 